### SharkFest '17 Europe

Defining a Requirements Based Packet Capture Strategy

9 november 2017 John Pittle Riverbed Technologies

#sf17eu • Estoril, Portugal • 7-10 november 2017

### SharkFest '17 Europe

Alternate Title: Preparing to navigate Layer-8

9 november 2017



John Pittle Riverbed Technologies

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#### Audience Profile

• Which IT teams / disciplines are represented in the session today?

• What industries are represented?





#### **Speaker Introduction**

- Team Lead: App911 Emergency Troubleshooting
- Team Lead: Technology Adoption Services
- Consulting Practice Mentor
- Best Practices Contributor
- Program Owner Riverbed Performance Management Workshop Series
- Content Developer for Riverbed Performance Management Foundations Course



# Speaker Introduction

 Team Lead: App911 Emergency Troubleshooting • Team | Love solving complex • Cons performance problems • Best with packets and • Prog ement Work performance tools • Cont **Management Foundations Course** 

#### **Session Premise**

- We Love Packets!
- Many performance / availability issues can only be solved with packets and expert analysis
- Analysis is often delayed or deferred because we don't have the packets or the context we need at the time we need them
- Requirements based design of packet capture and analysis solutions can help ensure you get the funding needed to adequately support the business

# My Ask for This Session

• Engage and Participate

• Share your experience

• Learn from your Peers

#### Improve your Craft and your Value to your Organization









- Performance Management Landscape
- Packet Related Workflows & Technologies
- Requirements & Business Case Mechanics
- Gap & Risk Heat Maps
- Recommendations and Wrap-up





#### Performance Management Landscape

- End User Experience
- User End Point Monitoring
- Packets
- Flow (NetFlow, Jflow, Sflow, NBAR, etc)
- SNMP
- Application Metrics
- Application Logging
- Javascript Injection
- Host Metrics

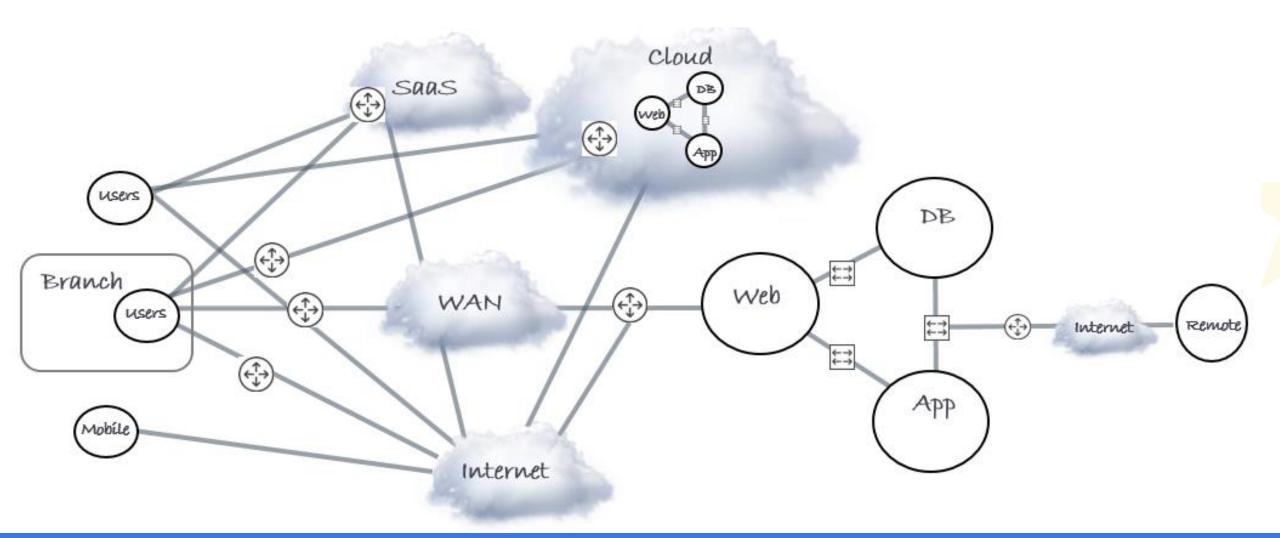
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• Infrastructure Metrics

#### Visibility and Instrumentation



#### Hybrid Enterprise

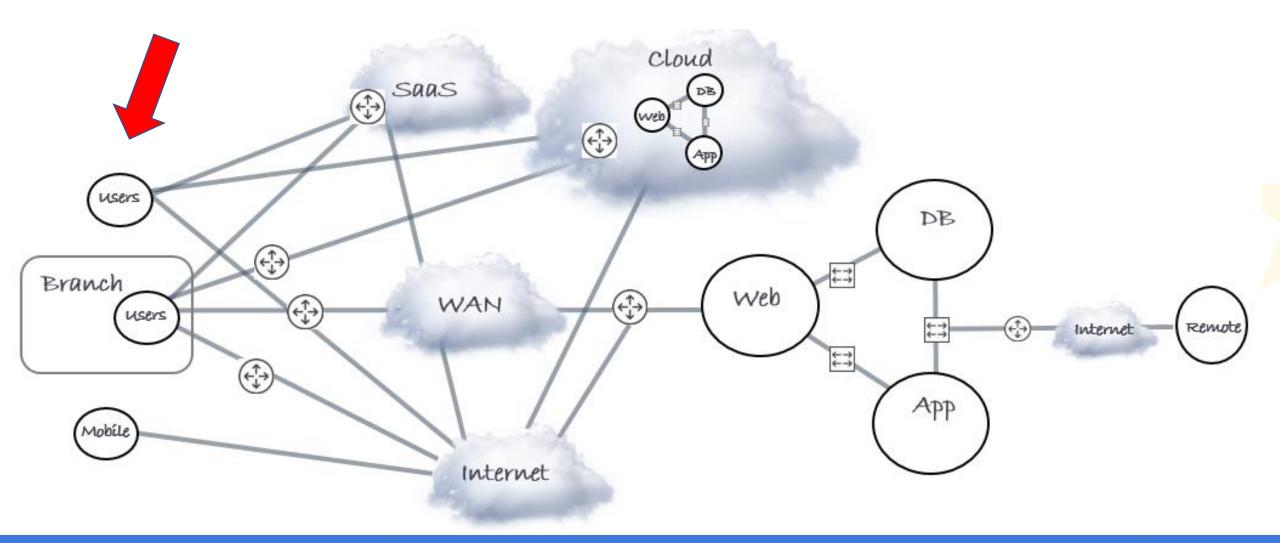


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Defining requirements for a Packet Capture Strategy

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## End User Devices & Locations

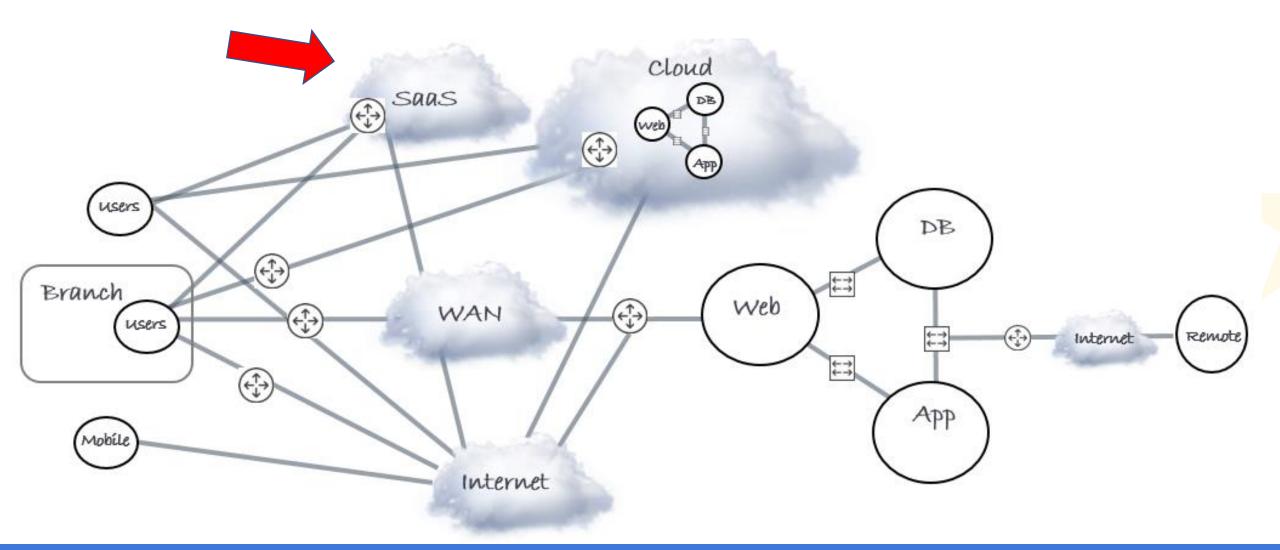


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#### SaaS Applications



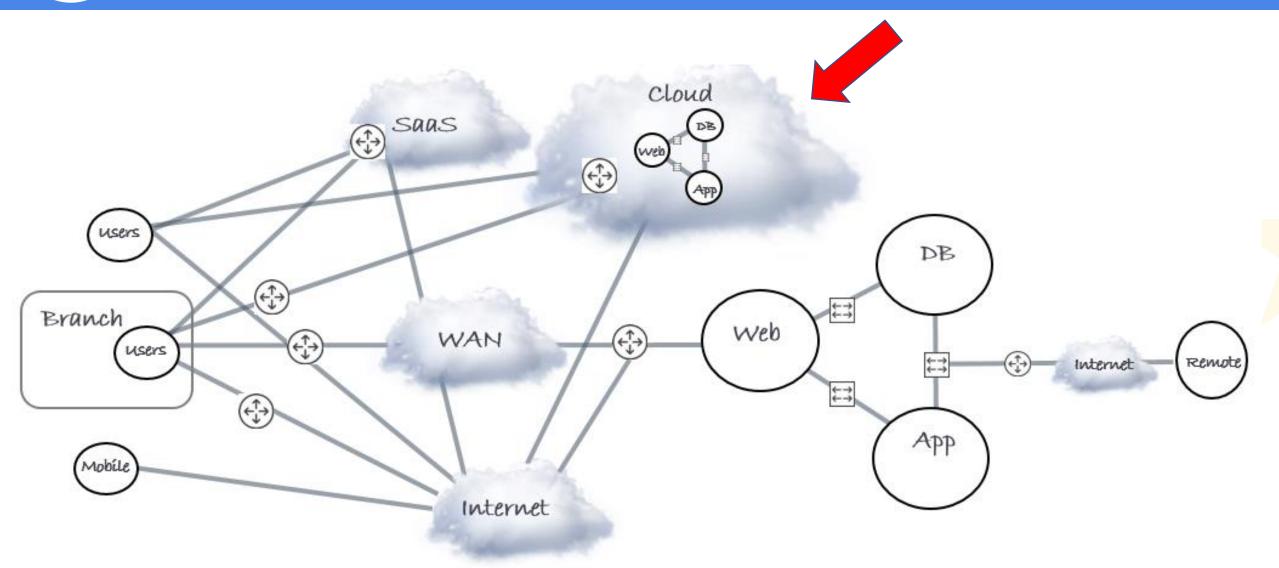
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## Cloud Hosting & Services

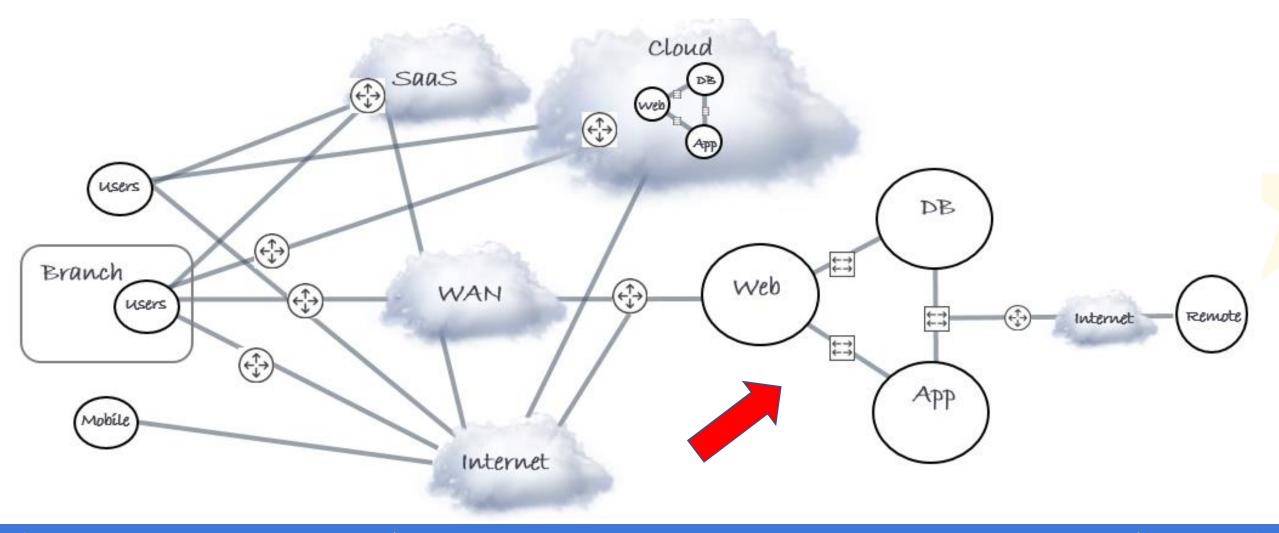


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# On-Prem Data Center(s)



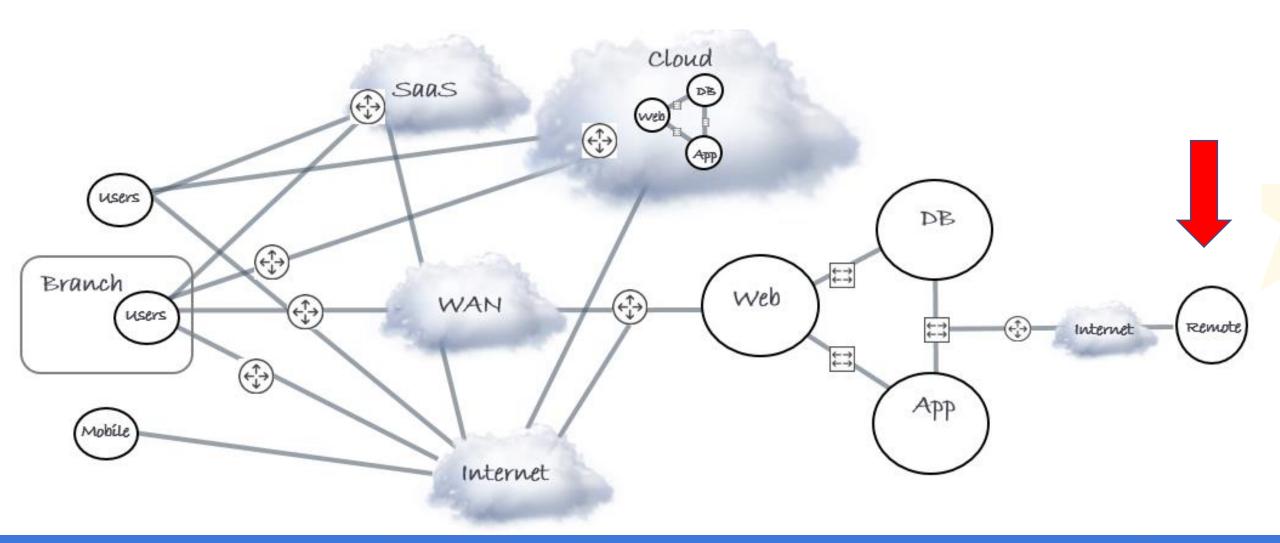
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#### **Business Partners**



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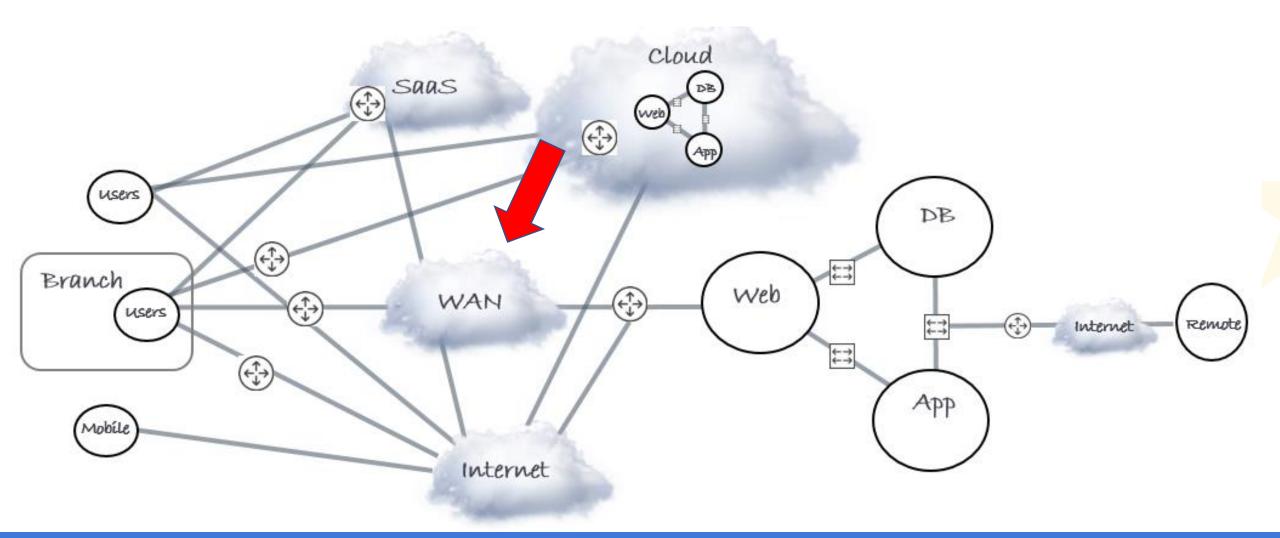
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### MPLS Provider(s)

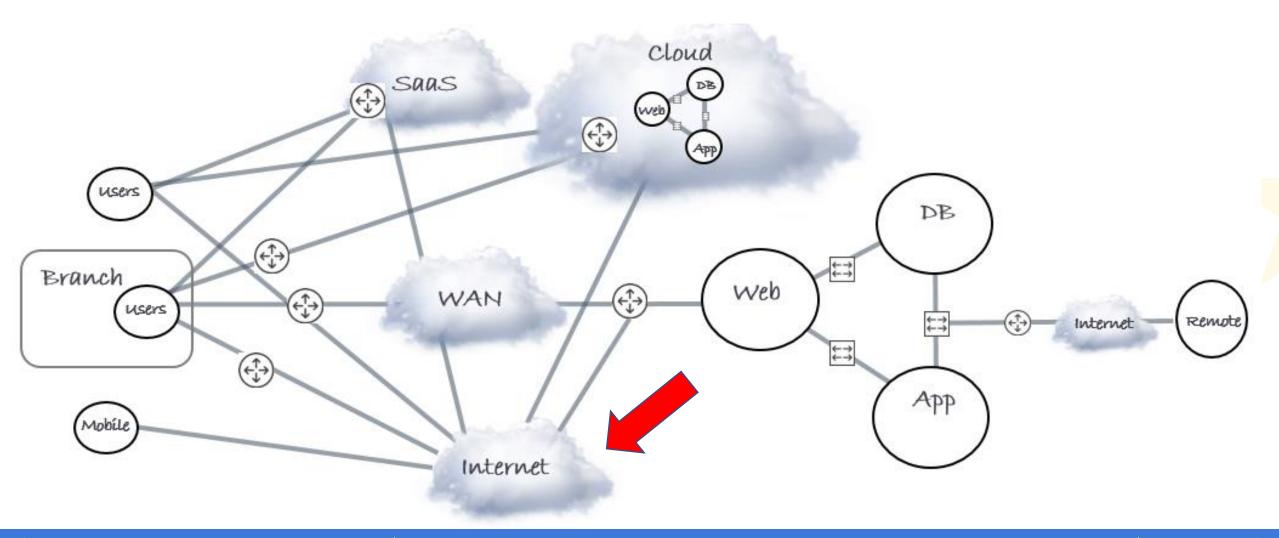


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### Internet Transport(s)



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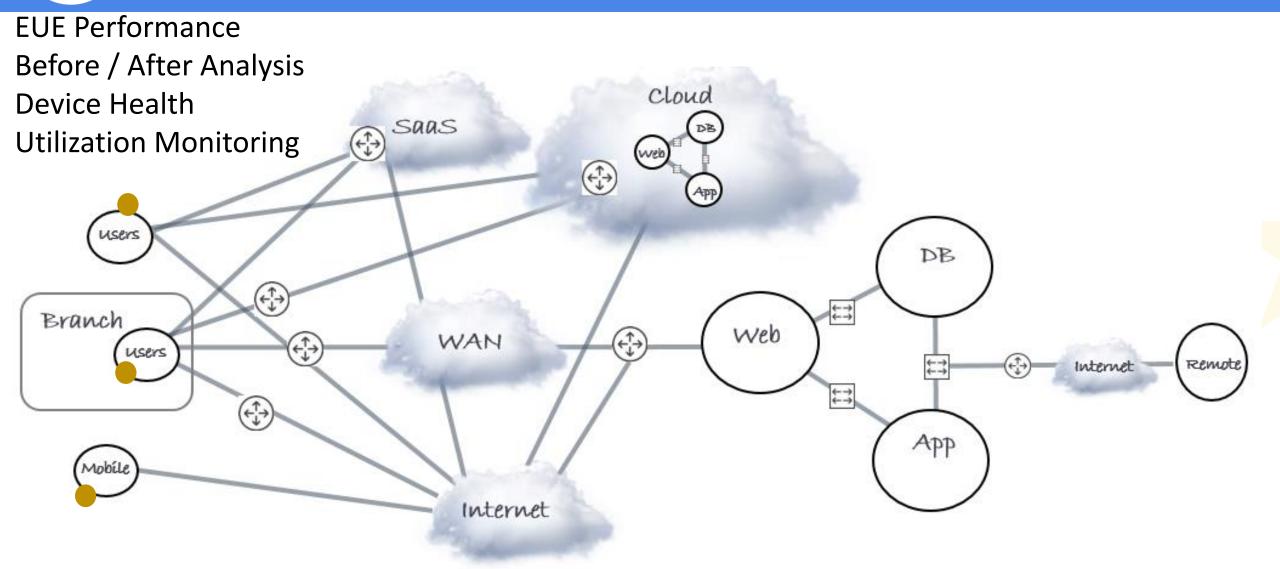


#### How do we get performance visibility to all of this?



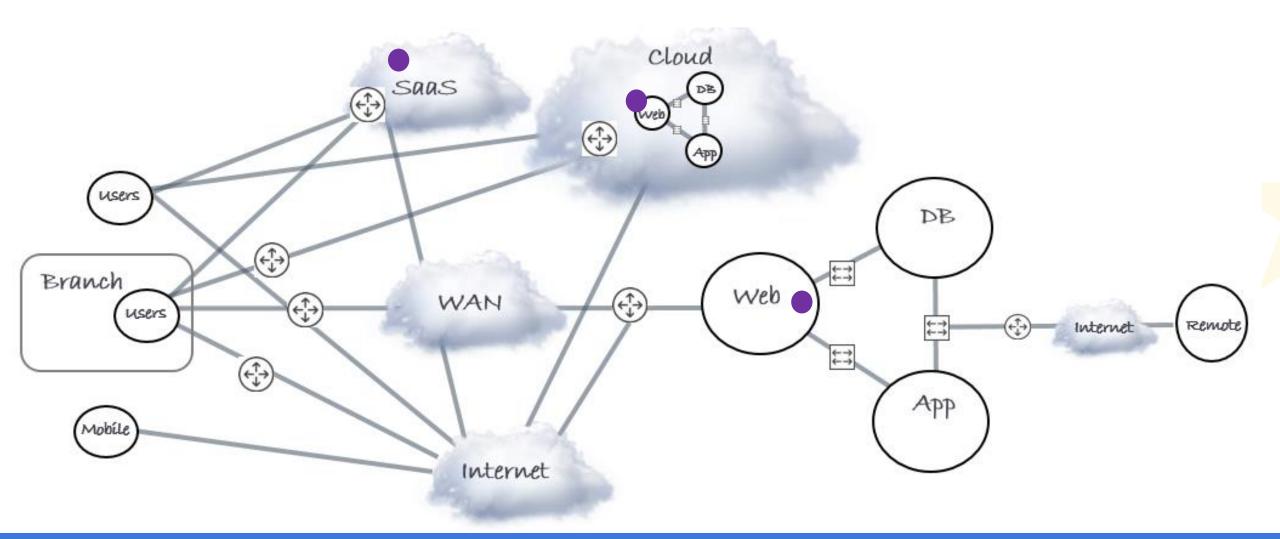


# **Our Content Device Monitoring**



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# Browser EUE - Javascript Injection

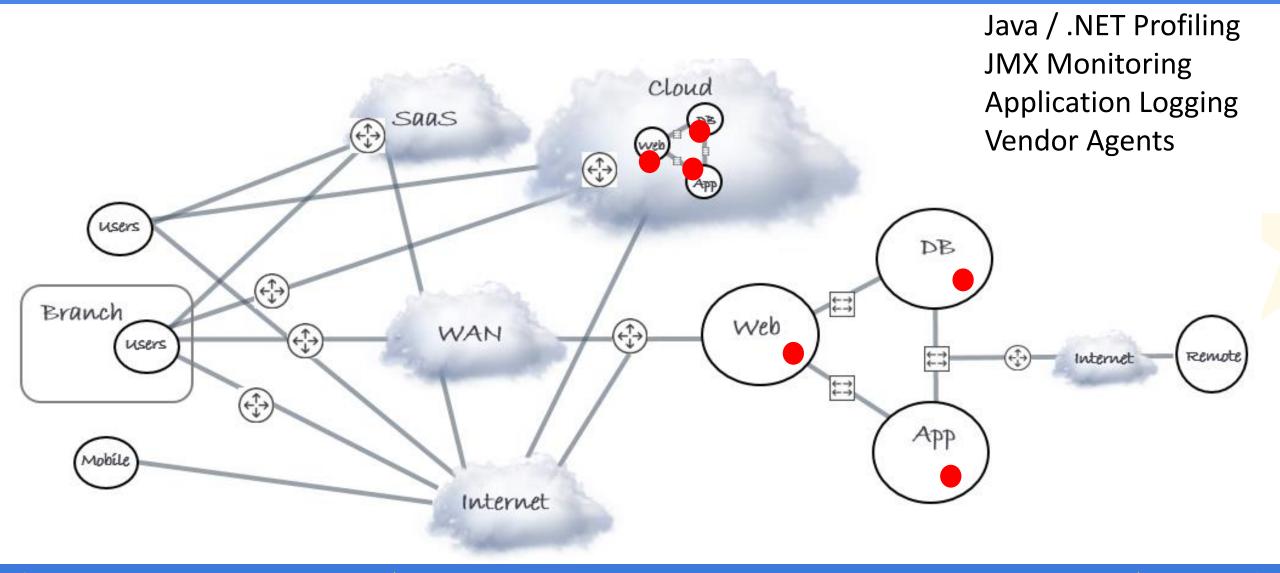


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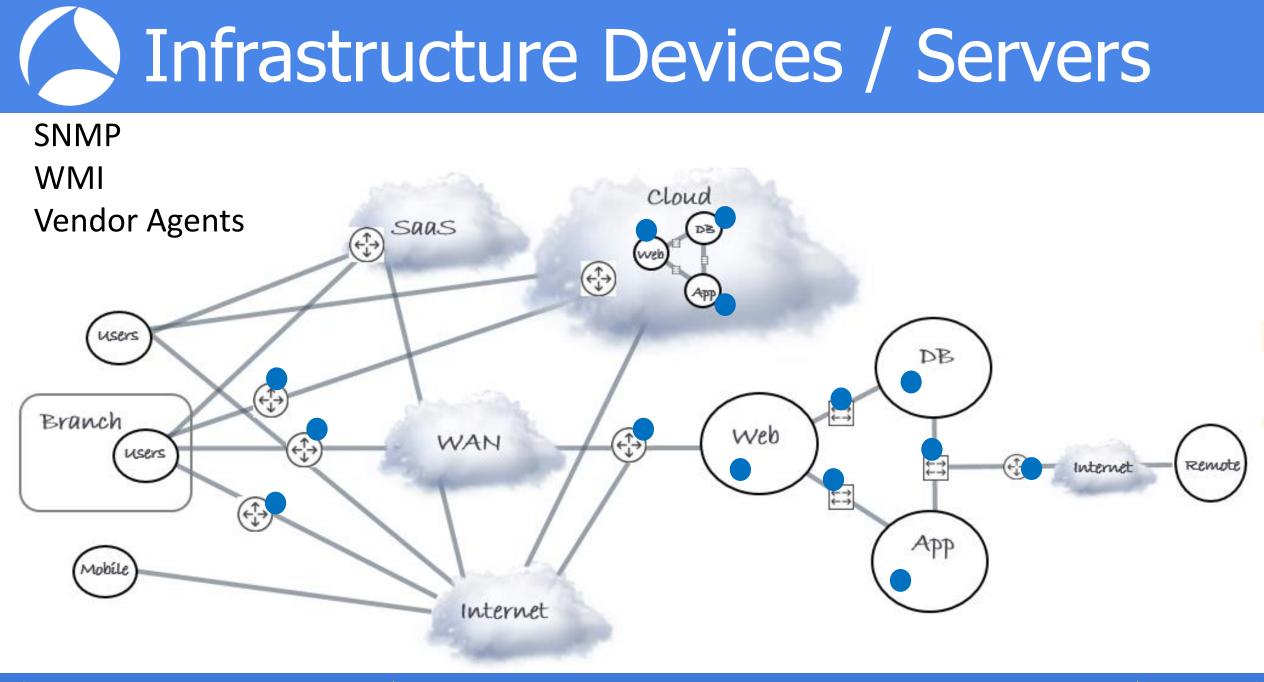
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### **Internal Application Components**



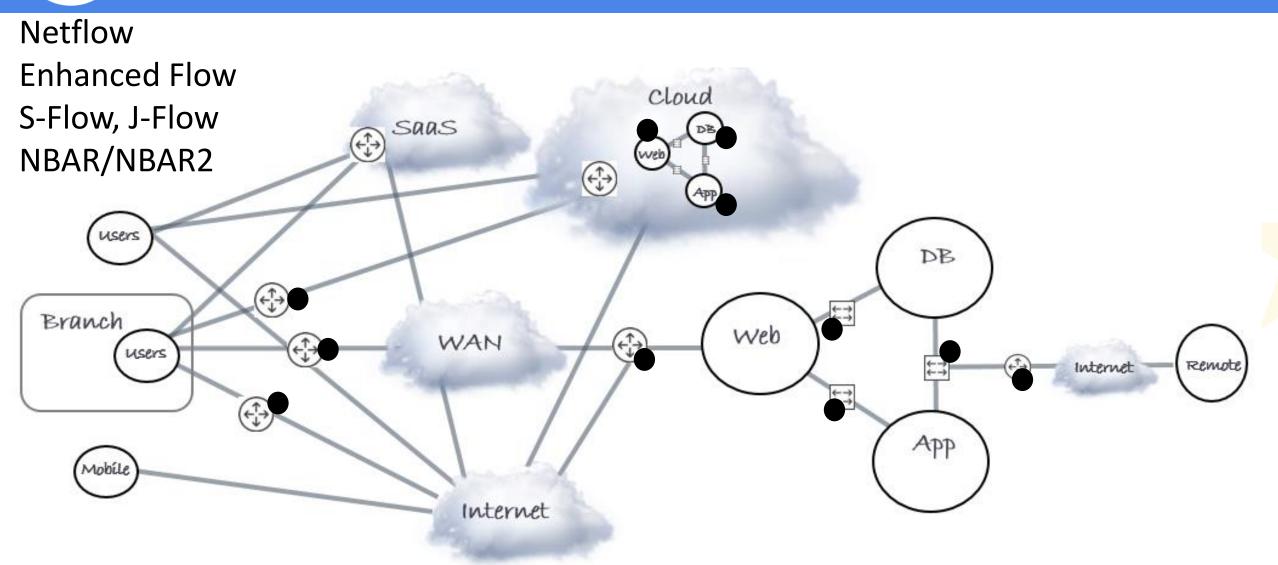
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#### Flow Records



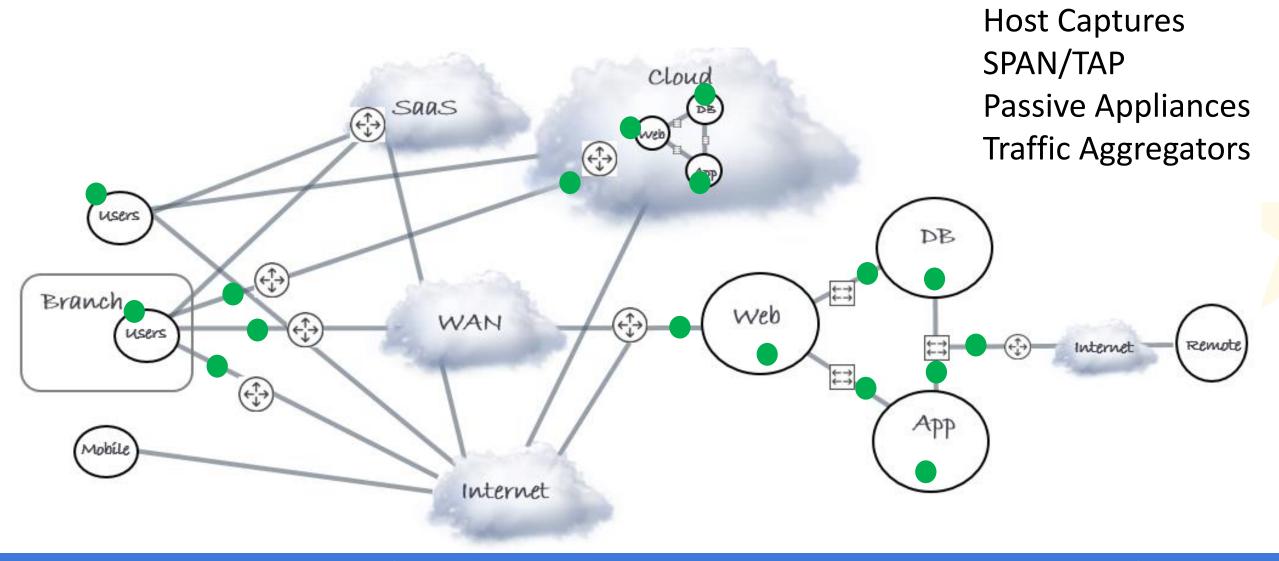
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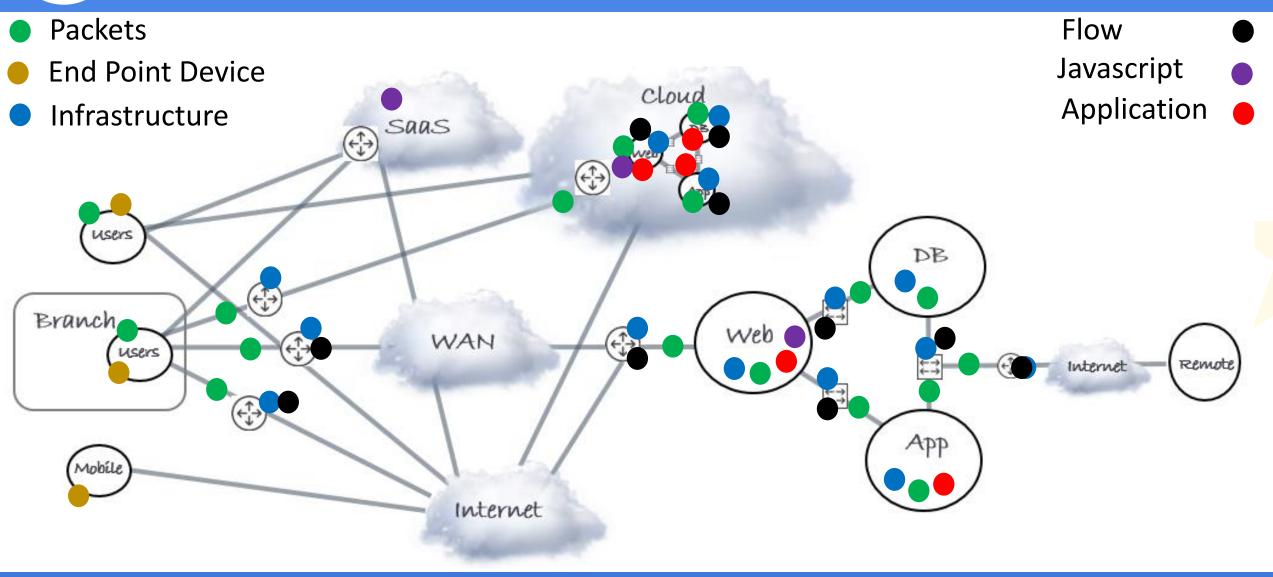
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## Packet Capture / Collection



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### Full End to End Visibility



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# Heard in the War Room...

- Users are complaining!!
- App ABC is slow, what infrastructure does it use?
- Link utilization is 80%, who's using the bandwidth?
- Server utilization is 85%, who's generating the load?
- How long has it been going on?
- Management wants hourly status updates
- Who owns the fix?
- My area looks fine, it must be the Network



# Heard in the War Room...

- Users are complaining!!
- Chaos is slow, what infrastructure Confusion • LINK UTILIZATION is 80%, who's using the bandwidth?
- Server I
  How Ior
  Unscheduled Overtime
- Management wants hourly status updates





# Heard in the CIO Staff Meeting

- •Are we meeting our SLAs?
- Are customers happy?
- Is IT measurably contributing to company success?
- Are we investing in the right areas? How do we know?
- What's the impact if we

# Heard in the CIO Staff Meeting

- Are we meeting our SLAs?
  How do we make the right
- investments to support the
  business today and in the
  future?
- What's the impact if we

do we

# Complex Requirements!

#### How can we meet these complex requirements?





## Holistic Performance Management

 A comprehensive, synergistic, holistic Performance Management strategy is needed to fully answer these questions

 Packet based performance monitoring is a key part of that strategy



#### Questions / Discussion

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# Packet Workflows & Technologies

#### •Capture

- Performance Monitoring
- Triage and Troubleshooting
- Pre-Release Performance Analysis / Protocol Analysis
- Planning



#### Packet Capture

- Host Based Captures
- Network Devices with Capture Capability
- Passive Appliances
- •SPAN/TAP Design
- Packet Aggregation Design
- Packet Aggregation Appliances



#### Manage Multiple Host Capture Agents

#### K Capture Manager - Encryption Level: 1

#### On-Demand Capture Continuous Capture AppResponse Xpert PathProbe

🗏 🖅 🔂 Capture Agents from (Dev Servers.agents)									
	Agent Name 🛛 🔼	Description	TCP Port	Agent Network Adapter	Filter	Status			
	pserver-dev-01		27401	6.1.136] eth0	Default	1 currently active capture [Version 3.9 (Build 450), Linux/x86 (Linux :			
	pache-dev-01		27401	6.0.23] eth0	Default	0 currently active captures [Version 3.9 (Build 450), Linux/x86 (Linux			
	rface-toserver-dev-01		27401	6.1.204] eth1	Default	1 currently active capture [Version 3.9 (Build 450), Linux/x86 (Linux :			
	rface-toserver-dev-02		27401	6.0.84] eth0	Default	1 currently active capture [Version 3.9 (Build 450), Linux/x86 (Linux a			
	strip-apache-dev-01		27401	6.0.64] eth0	Default	0 currently active captures [Version 3.9 (Build 450), Linux/x86 (Linux			
	toserver-dev-01		27401	6.1.21] eth1	Default	0 currently active captures [Version 3.9 (Build 450), Linux/x86 (Linux			



# Anage Multiple Host Agents

#### K Capture Manager - Encryption Level: 1

#### On-Demand Capture Continuous Capture AppResponse Xpert PathProbe

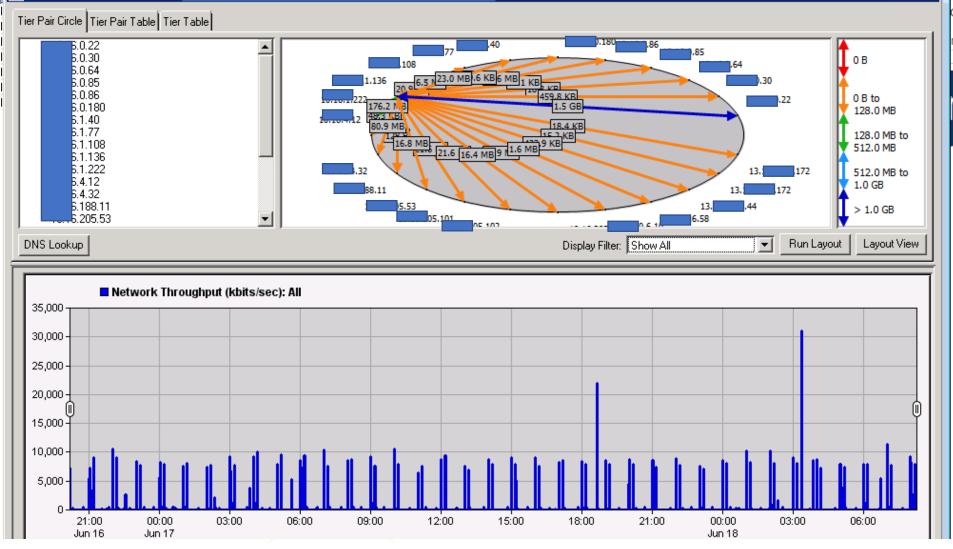
🖃 🗹 🔂 Capture Agents from (Dev Servers.agents)									
	Agent Name 🛛 🖉	Description	TCP Port	Agent Network Adapter	Filter	Status			
··· 📝 💻	cserver-dev-01		27401	6.1.136] eth0	Default	1 currently active capture [Version 3.9 (Build 450), Linux/x86 (Linux s			
···· 📝 💻	pache-dev-01		27401	6.0.23] eth0	Default	0 currently active captures [Version 3.9 (Build 450), Linux/x86 (Linux			
··· 📝 💻			27401	6.1.204] eth1	Default	1 currently active capture [Version 3.9 (Build 450), Linux/x86 (Linux s			
··· 📝 💻	rface-toserver-dev-02		27401	6.0.84] eth0	Default	1 currently active capture [Version 3.9 (Build 450), Linux/x86 (Linux s			
··· 📝 💻	strip-apache-dev-01		27401	6.0.64] eth0	Default	0 currently active captures [Version 3.9 (Build 450), Linux/x86 (Linux			
··· 🗾 💻	toserver-dev-01		27401	6.1.21] eth1	Default	0 currently active captures [Version 3.9 (Build 450), Linux/x86 (Linux			

Capture Details					
Name: Jun24					
Agent:					
Capture time range: 20:10:28 Fri Jun 16 2017 to current					
Rolling buffer size: 2000 MB					
Promiscuous mode: True					
Maximum size of packet data to store: 65536 bytes					
Capture started by: jpi <u>ttle</u>					
Capture started from:					
Filter: Default					
AppTransaction Xpert Packet Trace Warehouse repository size: 500 MB					
Agent network adapter:					



### Preview before downloading

### 🛞 Continuous Capture Preview:



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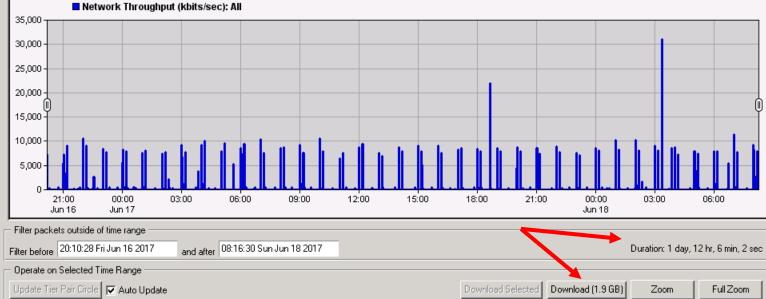
# Preview before downloading

### 🛣 Continuous Capture Preview: J

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Tier Pair Circle	Tier Pair Table T	ier Table	
Tier A	Tier B	∇ Data	
22	.136	1.5 GB	
136	.222	176.2 MB	
136	.32	80.9 MB	
86	.136	51.6 MB	
136	6.10	39.9 MB	
40	.136	23 MB	
136	05.53	16.8 MB	
136	05.115	16.4 MB	
77	.136	6.5 MB	
136	6.58	1.6 MB	
30	.136	459.8 KB	*
	Network T	hroughput (kbits/sec):	AU Contraction of the second se

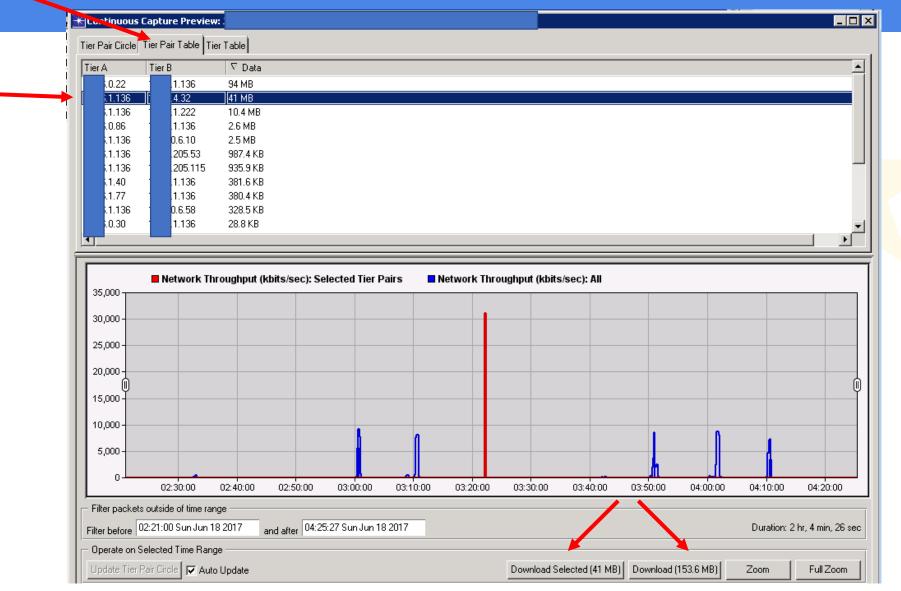


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### Navigate to most relevant traffic before download



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# Passive Appliances - Capture

- •Always on...
- All packets, all the time, based on the traffic presented
- Capture packets into very large, indexed repository
- Packet Slicing and Filtering
- Preview and filter relevant conversations before downloading for analysis



### Passive Appliance - Continuous Capture

AR High Speed	Capture Dash	board							_ = ×		
High Speed Capture Summary											
Rolling Buffer ra	Rolling Buffer range: 4 days, 2 hours, 24 minutes (2017-06-15 15:35:00 to 2017-06-19 17:59:00)										
Rolling Buffer siz	ze: 23.5 Th	₿ ┥	-								
Snapshot Buffer range: 0 days, 0 hours, 0 minutes (0000-00-00 00:00:00 to 0000-00-00 00:00:00)											
Snapshot Buffer size: 5.0 MB											
Snapshots:	0										
				Detailed I	nformation						
The following tabl The graph shows	-	-				,	last row). Each n	netric is updated (	every minute.		
-	Throughput •	Throughput •	Disk •	Disk •	Packet •	Packet •	Packet Size •	Packet Size •	Packet Drops •		
	Avg [Kbps]	Max [Kbps]	Throughput	Throughput	Throughput	Throughput	Avg [Bytes]	Max [Bytes]	Avg [#/sec] N/A		
	927798.1	1407386.6	N/A	N/A	176720.1	259863.1	650.8	1524	N/A		
	927798.1	1407386.6	712101.8	1160830.0	176720.1	259863.1	650.8	1524	0.0		



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### SPAN & TAP

- Engineered traffic feeds for performance and security tools
- SPAN design challenges
  - Device / traffic impacts
  - Full duplex over half duplex
  - Oversubscription
- TAP design challenges
  - Full duplex over half duplex
  - Managed vs. unmanaged TAPs
- Virtual TAPs for ESX



# Packet Aggregators

- Essential in large environments
- Key Features:
- Filtering, Aggregating, Splitting
- Header / Layer modifications
- Time Stamps
- Packet De-duplication
- Flow generation
- Highly Scalable



### **Questions / Comments**





# Monitoring - Passive Appliances

- Always on, always analyzing app and network performance
- All conversations, all the time, based on the traffic presented
- Transaction level monitoring (Web, SOAP, SQL, etc.)
- TCP Level monitoring (Request / Response, Retrans, Congestion, In-flight, Windowing)
- Proactive alerting
- Baselining and historical trends
- Quickly determine problem domain; download relevant packets <u>only when</u> deeper dive is needed



# Triage & Troubleshooting

- Filter and isolate transactions of interest
- Utilize Automated Expert Analysis
- Overlay traffic with key performance statistics for visual correlation
- End to End Transaction views from multiple capture points
- Analyze performance indicators including protocol effects

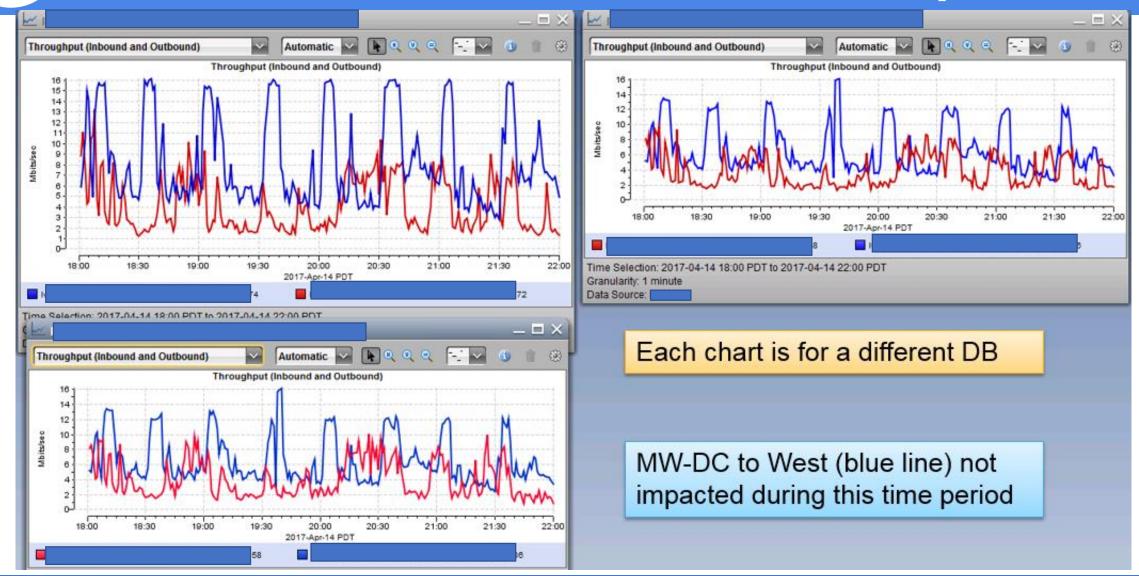


# Example: DB Cloud Replication

- DB instances in AWS East and AWS West
- Full mesh replication between AWS instances, and mirror instances in customer DC-1 / DC-2
- Replication delays between AWS East and DC-2
- DB used the technical term 'LAG'
- Impact: Customer closes their data entry session; returns a few minutes later and is unable to see the latest updates (due to the LAG)



### Real Time Views - Sample



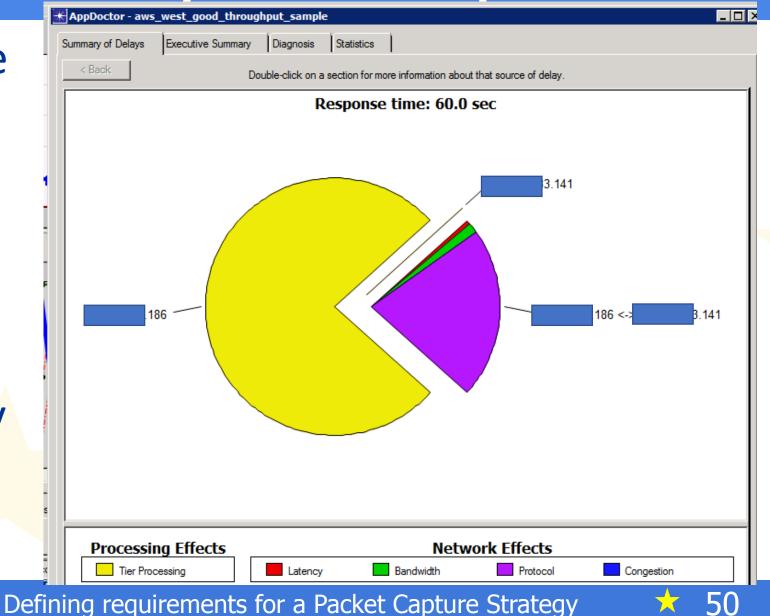
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## Expert Analysis Sample

- Download a 1 minute packet sample
- Chosen from appliance based on low throughput period
- Automated Summary of Delays Analysis

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## Summary Statistics

 Minor packet loss detected as reported by the 7 3ACK indicators

 Out of sequence packets are not necessarily expected, but we are using Internet transport - so we should expect the unexpected

ummary of Delays Exe	cutive Summary	Diagnosis	Statistics			
	Total	36	41			
User Think Time (sec)	0.000000	0.000000	N/A			
Effect of Processing (sec)	46.042246	45.999809	0.042437			
Effect of Network (sec)	13.963628	N/A	N/A			
Parallel Effects (sec)	0.000000	N/A	N/A			
<b>₹</b>						
		Total	186 <->	11		
Response Time (sec)		60.005874	60.005874			
Application Turns		46	46			
Application Messages		61,912	61,912	61,912		
Application Data (bytes)		84,520,800	84,520,800			
Average Application Messa	age (bytes)	1,365.18	1,365.18			
Network Packets		69,166	69,166			
Network Data (bytes)		89,366,476	89,366,476			
Average Network Packet (	bytes)	1,292.06	1,292.06			
Latency (ms)		N/A	7.10			
Effect of Latency (sec)		0.333812	0.333812			
Bandwidth (Kbps)		N/A	1,000,000.000			
Effect of Bandwidth (sec)		0.702963	0.702963			
Effect of Protocol (sec)		12.921820	12.921820			
Effect of Congestion (sec)		0.005034	0.005034			
Effect of Network Transfer	(sec)	13.629817	13.629817			
Max Application Bytes Per	Tum (A -> B)	N/A	16,086,279			
Max Application Bytes Per	Tum (A <- B)	N/A	64			
Max Unacknowledged Dat	a (A -> B) (bytes)	) N/A	213,252			
Max Unacknowledged Dat	a (A <- B) (bytes)	) N/A	64			
Retransmissions		0	0			
Out of Sequence Packets		314	314			
Connection Resets		0	0			
TCP Frozen Window (sec)		0.000000	0.000000			
TCP Nagle's Algorithm (see	;)	0.000000	0.000000			
TCP Triple-Duplicate ACK	Loss Indications	7	7			

Export to Spreadsheet

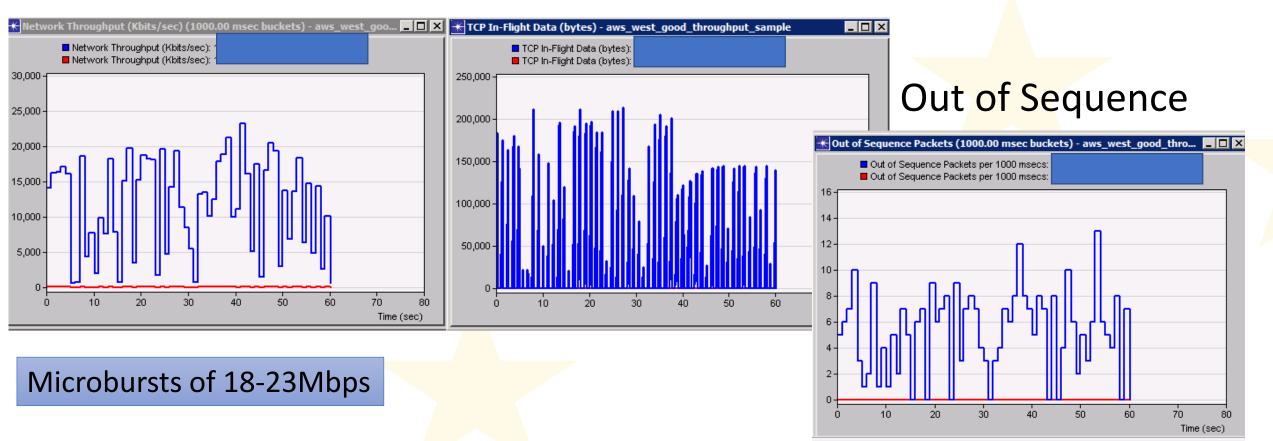


### **Relevant Statistics**

### Throughput

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### Bytes in Flight



### Packet Transfers vs. Bytes in Flight

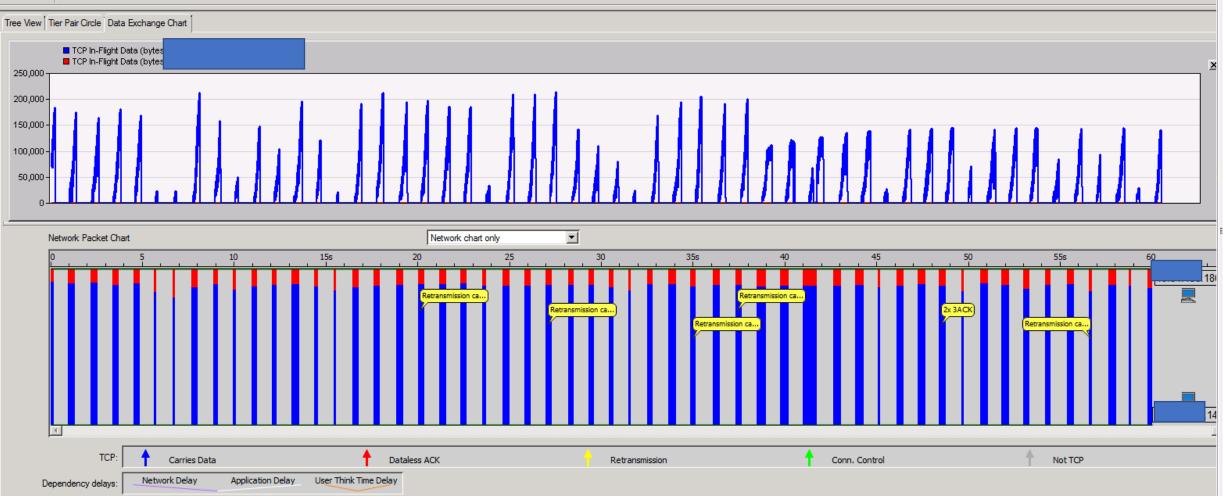


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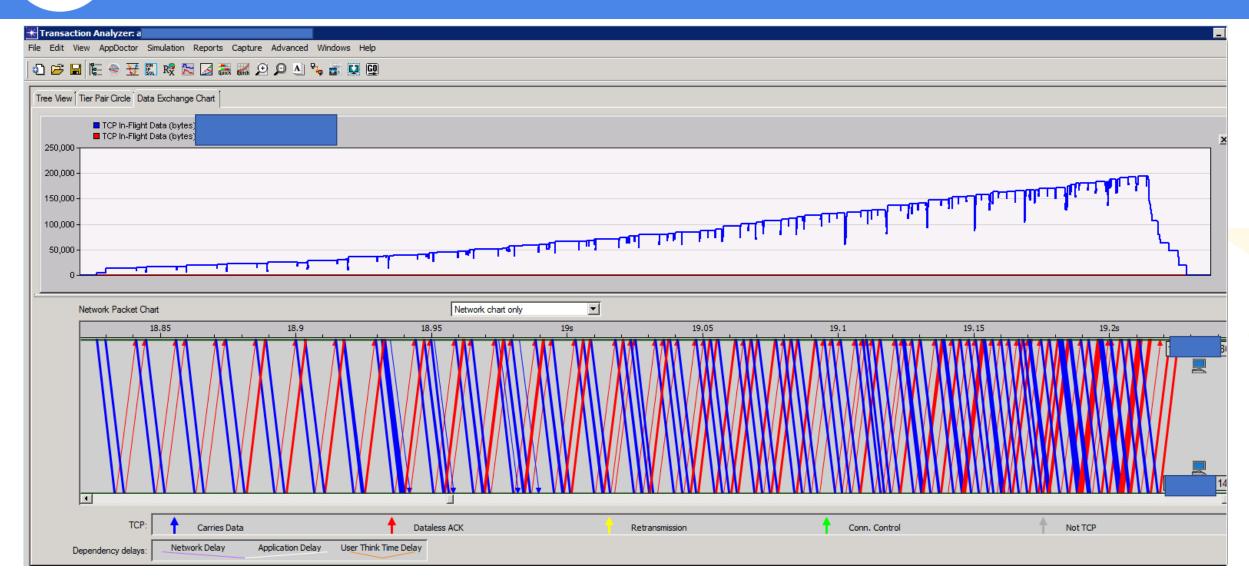


### Discussion

- What looks like continuous transfer on the appliance summary view, is actually short duration bursts of transmissions
- In 1 minute packet capture we can see dozens of start / stop packet exchange activity
- The top chart "bytes in-flight" shows spikes and dips that correlate with the packet exchange activity
- Let's drill down into one of the bursts of packet activity next...



### 399ms burst drill down - 2.2 MB

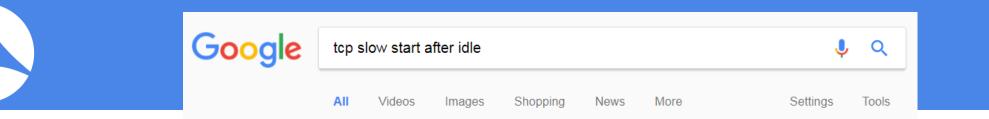


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## Discussion

- Deep dive into a 399ms burst
- Moved 2.2 MB of payload during this burst
- Top chart of bytes in flight looks a lot like TCP slow-start is playing a role
- Drill into other bursts show the exact same TCP slowstart behavior
- Not good for throughput...
- Linux admin reviewed and commented "hmm, looks like slow start on idle" is the default for these servers





About 972,000 results (0.72 seconds)

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In addition to regulating the transmission rate of new connections, **TCP** also implements a **slow-start** restart (SSR) mechanism, which resets the congestion window of a connection **after** it has been **idle** for a defined period of time.

Networking 101: Building Blocks of TCP - High Performance Browser ... https://hpbn.co/building-blocks-of-tcp/

About this result III Feedback

### draft-hughes-restart-00 - Issues in TCP Slow-Start Restart After Idle https://tools.ietf.org/html/draft-hughes-restart-00 -

Issues in **TCP Slow-Start** Restart After Idle. Status of this Memo This document is an Internet-Draft and is NOT offered in accordance with Section 10 of RFC2026, ...

### Issues in TCP Slow-Start Restart After Idle - IETF https://www.ietf.org/proceedings/45/I-D/draft-ietf-tcpimpl-restart-00.txt •

SSR is intended to avoid line-rate bursts **after idle** periods, where **TCP** accumulates permission to send in the form of ACKs, but does not consume that permission immediately. SSR's original "restart **after** send is **idle**" is commonly implemented as "restart **after** receive is **idle**".

### Networking 101: Building Blocks of TCP - High Performance Browser ... https://hpbn.co/building-blocks-of-tcp/ -

Jump to **Slow-Start** - In addition to regulating the transmission rate of new connections, **TCP** also implements a **slow-start** restart (SSR) mechanism, which resets the congestion window of a connection **after** it has been **idle** for a defined period of time. Three-Way Handshake · Flow Control · Congestion Avoidance

## Questions / Comments

- Automated expert analysis can be a huge time saver when troubleshooting!
- Diagnosed TCP Slow Start on Idle without looking at decodes
- Packets don't Lie...., and pictures you paint with packets tell the true story
- One more quick sample of expert analysis visualization before we move on....



## Background

- Insurance company call center
- Reps have a variety of complaints:
  - Dropped calls
  - Screen pop not synchronized with call arrivals
  - CRM app session drops
- Reviewed packets from call center PCs and found periods of packet loss and retransmissions
- Next screens show visualization of TCP RTO affects which eventually lead to TCP RST



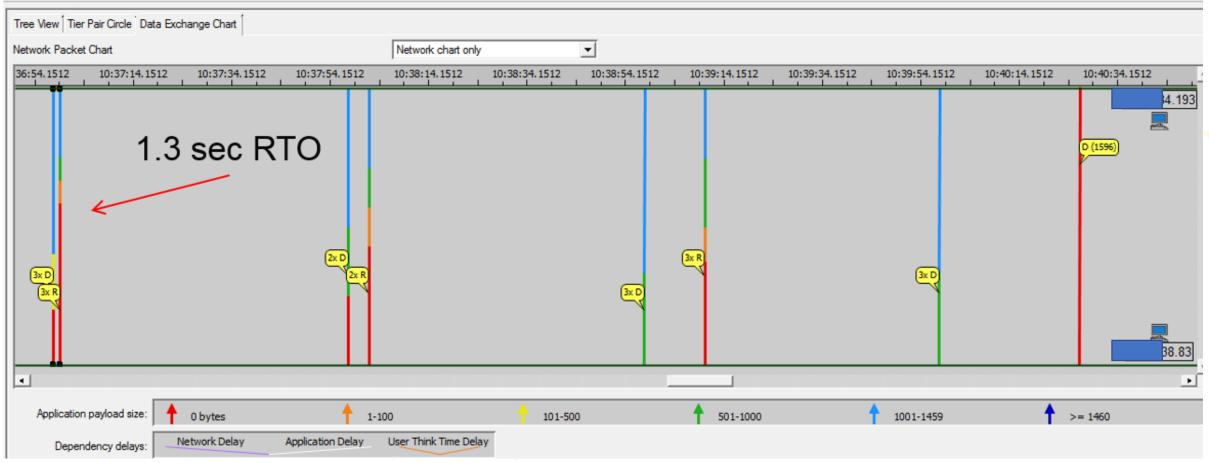
# TCP RTO Visualization 1 of 4

Transaction Analyzer: item14\_rst\_merged

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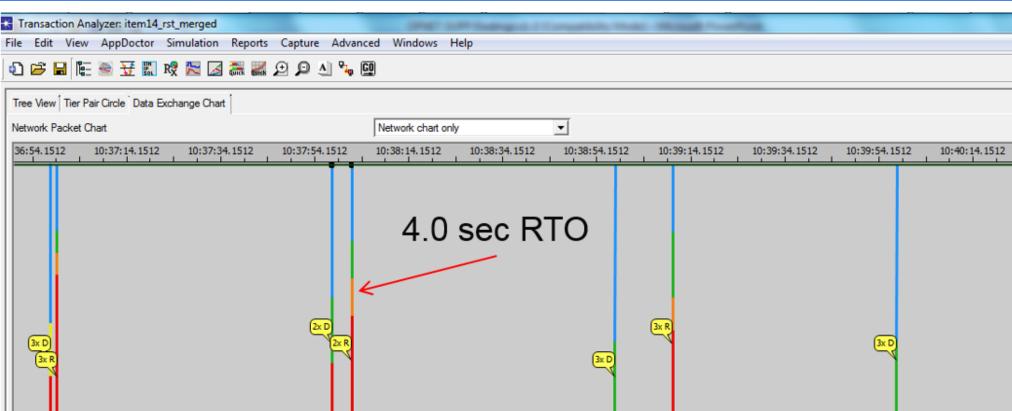
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# TCP RTO Visualization 2 of 4



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Application payload size: Application payload size: Dependency delays: Network Delay Application Delay User Think Time Delay

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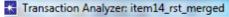
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.193

10:40:34.1512

(1596)

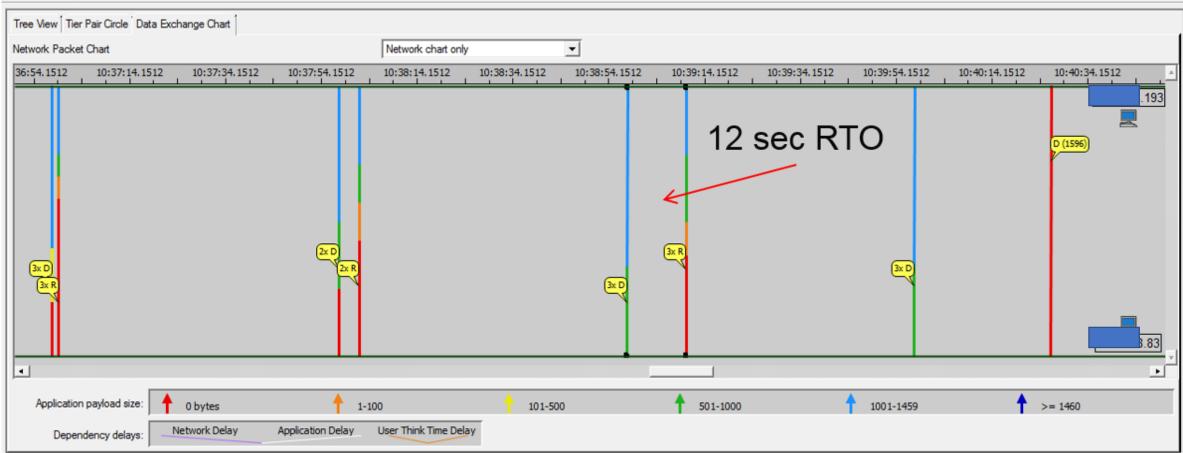
# TCP RTO Visualization 3 of 4



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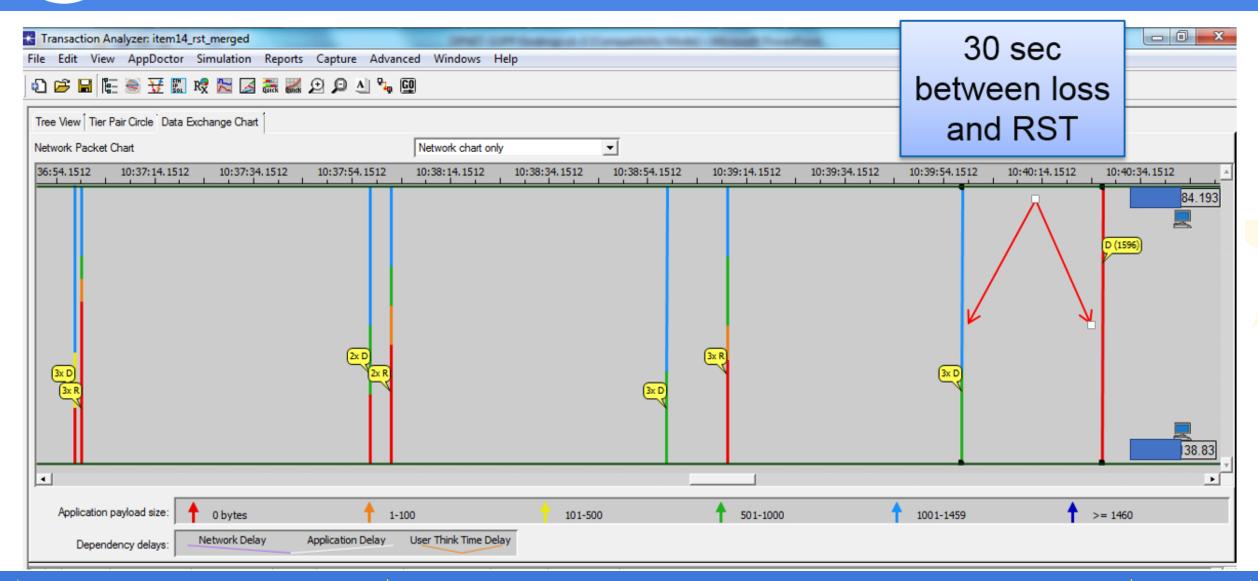


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# TCP RTO Visualization 4 of 4



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# **Performance Analysis Workflows** Dev Team Unit Testing Load Testing Pre-Deployment Performance

- Assessment
- •New Technology Assessments
- •3<sup>rd</sup> Party Software Qualification

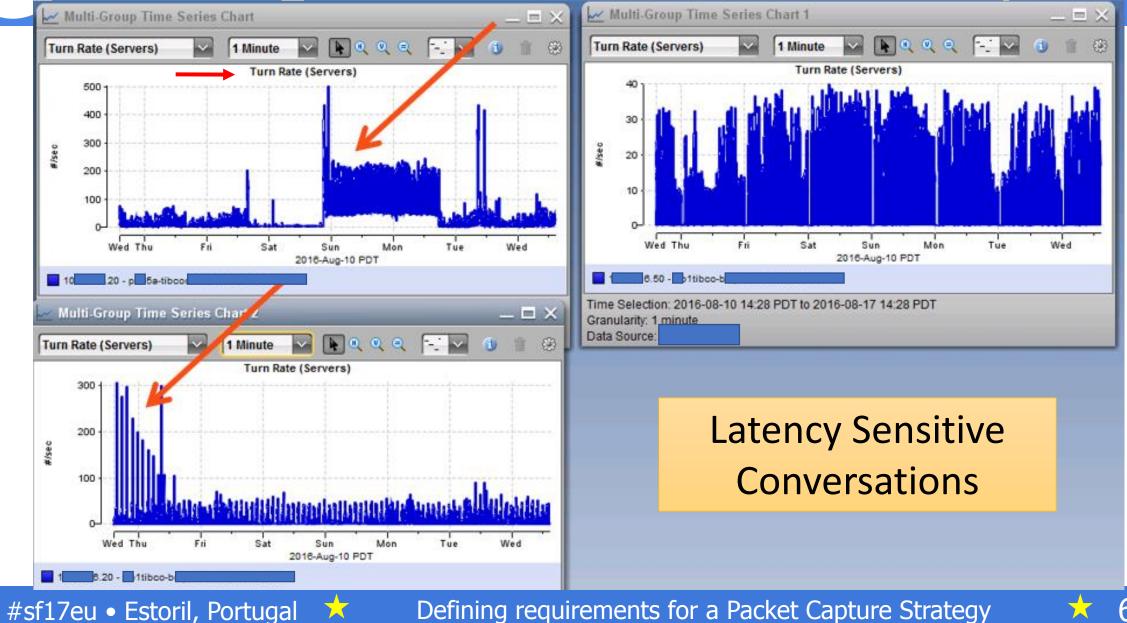


# Impact Assessments / Planning

- •Capacity Planning
- •Migration Planning
- •Technology Assessments
- Bandwidth Impact Assessment
- End to End Modeling



### **Pre-Migration Assessment Example**



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### Impact of 40ms Round Trip Latency

ame	Bandwidth A->	B Bandwidth A<-B	B Latency	Loss	Link Uti	I Window Size A->B	3 Window Size A<-B	4
N Environment								
) <-> p365a-tib	1Gbps	1Gbps	Oms	0%	0%	64KB	64KB	
stwork Environment								
) <-> p365a-tib	100Mbps	100Mbps	20ms	0%	25%	64KB	64KB	
r Charts Tabular Results		_		_		_		
- · · ·	Parallel Tier Proce		ndwidth		Latency		Congestion	
in seconds	20 40 60 	) <mark>80</mark>	100		120		160 180 200 220 240 260 280 300 320 340 360	
		1						
LAN Environment								
		1						
Network Environment								
Limionnen								
		Docn	onc	e t	tim	e incre	ases from 1 minute to 6 minutes	
		Resu						
		Respo	0115					
<sup>≠</sup> sf17eu • Esto			0115				irements for a Packet Capture Strategy $\star$ 67	7 _

## Questions / Discussion

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### Time to Talk Money



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Defining requirements for a Packet Capture Strategy

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# Requirements / Business Case

- Packets are an essential data source for Performance Management workflows
- Business leaders / budget owners seldom understand the importance
- They need your help to understand how visibility gaps are actually a risk to the business

# Troubleshooting in the Wild

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## Impact to the Business

- DB Replication Delays impact customer data visibility
- Claims Management Down
- Load Testing brings down production data center
- Call Center Disruption
- eCommerce web page crash during checkout
- 2 hour outage of global eCommerce website
- Finance website crashes after super bowl commercial
- Global DNS Failover Troubleshooting



# **Business Case Guidance**

- Tie your requirements for packet based capabilities to key apps and key infrastructure services
- Characterize the business risk to your key apps & infrastructure
- Capture current state capabilities
- Identify gaps
- Identify risk to the business



# Types of Service Delivery Risks

- Poor app performance overall, can't meet SLAs
- App / Service is non-responsive
- Dependent system is down
- Can't complete key transactions
- Incomplete visibility
- Poorly performing infrastructure services are impacting everything



#### **Business Impact**

- Lost Revenue
- Lost Productivity / Overtime Costs
- Penalties / Fines
- Missed Market Opportunities
- Customer Satisfaction / Customer Churn



# Identify Your Key Apps

- •The most important apps to the business
- •Characterize scope, scale, user community
- Identify business disruption when these apps are down or performing poorly
- •Simple spreadsheet to capture key attributes

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## Key App Attributes

	А	В	С	D	E	F	G
1							
2	<custome< th=""><th>r&gt; Visibility</th><th>Assessment - Key Apps</th><th></th><th></th><th></th><th></th></custome<>	r> Visibility	Assessment - Key Apps				
3	Enter deta	ils for up to	10 applications considered critical	to the business			
4							
5		App #	App Name	App Technology	Primary BU	Business Use	Hosting Location
6		1					
7		2					
8		3					
9		4					







#### **Additional Attributes**

	А	В	G	Н	Ι	J	К	L	М	Ν	0	Р	Q	R	S	Т
1																
2	<custome< td=""><td>er&gt; Visibility</td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td></custome<>	er> Visibility														
3	Enter deta	ils for up to	•													
4											<b>Business</b> I	mpact of O	utage, (choos	e all that app	oly)	
					Est. total											
				Est. # of	minutes outage	Count of	Peak	Est. cost of	Est. cost of	Est. cost of	Lost	Higher	Lost Mktk			
				outages last 90	/ impact last 90	Registered	Concurrent	outage /Hr	outage /Hr	outage /Hr	Revenue	Costs	Opportunity	Customer	Other	
5		App #	Hosting Location	days	days	Users	Users	(Low)	(Med)	(High)	(Y/N)	(Y/N)	(Y/N)	Sat (Y/N)	(Specify)	
6		1														
_																
7		2														
7 8		2 3														
/		2														





## Who has these details?

 Service Delivery Managers •IT Business Office •BU Owners •Operations

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#### Current State: Capture / Visibility Capabilities

- For each Key App what is the most essential traffic to capture?
- What metrics / capability would this give you?
- If you had "full coverage", how would you describe it?





## Let's use a Heat Map!

- Simple Excel Spreadsheets with conditional formatting
- Visualize where we have coverage vs. where we need coverage
- Use color scheme to indicate risk
- Iterations of the heat map can be used to communicate a plan & cost estimates



Views				Key Appli	cations Cur	rent State	
	Oracle	Tibco	Powerstrip	OBI	ERP	Finance	
End User Experience							
Web to App Performance							
App to DB Performance							
App to Partner Systems							
App to SSO Performance							
		Complete			Some Risk		Not Applicable
		Partial			Significant Ri	sk	





Views				Key Appli	cations Cur		
	Oracle	Tibco	Powerstrip	ОВІ	ERP	Finance	
End User Experience							
Web to App Performance							
App to DB Performance							
App to Partner Systems							
App to SSO Performance							
		Complete			Some Risk		Not Applicable
		Partial			Significant Ri	sk	

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Views				Key Appli	cations Cur		
	Oracle	Tibco	Powerstrip	ОВІ	ERP	Finance	
End User Experience							
Web to App Performance							
App to DB Performance							
App to Partner Systems							
App to SSO Performance							
		Complete			Some Risk		Not Applicable
		Partial			Significant Ri	sk	

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Views				Key Appli	cations Cur		
	Oracle	Tibco	Powerstrip	ОВІ	ERP	Finance	
End User Experience							
Web to App Performance							
App to DB Performance							
App to Partner Systems							
App to SSO Performance							
		Complete			Some Risk		Not Applicable
		Partial			Significant Ri	sk	

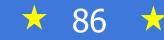




# Current State / Future State Roadmap

- Where are my gaps / risks today?
- What do I address first?
- ...second?
- ...third, and so on?

- What would it take to reduce unplanned downtime for this app by 120 minutes per year?
- What would that be worth to the business?



# Phase 1 – This Quarter

Views		Key Appl	ications Road	ase 1			
	Oracle	Tibco	Powerstrip	ОВІ	ERP	Finance	
End User Experience							
Web to App Performance							
App to DB Performance							
App to Partner Systems							
App to SSO Performance							
		Complete			Some Risk		Not Applicable
		Partial			Significant Ri	sk	







## Phase 2 – Next Quarter

Views		Key Appli	ications Roa	ise 2			
	Oracle	Tibco	Powerstrip	ОВІ	ERP	Finance	
End User Experience							
Web to App Performance							
App to DB Performance							
App to Partner Systems							
App to SSO Performance							
		Complete			Some Risk		Not Applicable
		Partial			Significant R	isk	



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# Phase 3 – two Quarters out

Views		Key Appli	ications Roa	idmap Pha			
	Oracle	Tibco	Powerstrip	OBI	ERP	Finance	
End User Experience							
Web to App Performance							
App to DB Performance							
App to Partner Systems							
App to SSO Performance							
		Complete			Some Risk		Not Applicable
		Partial			Significant Ri	sk	



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# An Alternate Roadmap...





Views				Key Applications Current State			
	Oracle	Tibco	Powerstrip	ОВІ	ERP	Finance	
End User Experience							
Web to App Performance							
App to DB Performance							
App to Partner Systems							
App to SSO Performance							
		Complete			Some Risk		Not Applicable
		Partial			Significant Ri	sk	





#### Alternate Phase 1

Views	Key Applications Roadmap Phase 1								
	Oracle	Tibco	Powerstrip	OBI	ERP	Finance			
End User Experience									
Web to App Performance									
App to DB Performance									
App to Partner Systems									
App to SSO Performance									
		Complete Partial			Some Risk Significant Ri	sk		Not Applicable	





# Comments / Discussion





# Key Infrastructure – Shared Services

• What are some key shared services in your environment?

Degradation in these services will impact the entire environment





# Key Infrastructure – Shared Services

- DNS
- NTP
- Active Directory / LDAP
- •Single Sign-on
- Email

- Sharepoint Servers
  VPN / Token Gateways
- NAS Storage
- VoIP and related infrastructure
- Etc...



#### Current State – Critical Shared Services

		<b>Critical Infr</b>	astructur	e Service	s	
	DNS	Global Load Balancer	AD/LDAP	Single Sign On (SSO)	Prod NetApp Filers	Local Load Balancers
Response Time						
Transaction Rates						
Connection Rates						
Resource Utilization						
Throughput Rates						
Packet Loss / Retrans						
Packet Captures						
		Complete Partial			Some Risk Significant I	Risk

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#### Heat Map Demo





## **Questions / Comments**





# General Recommendations

- Leverage host based captures everywhere
- •Use passive appliances to get coverage for infrastructure shared services and all application edge traffic (EUE)
- Add supplemental analysis capabilities on top of Wireshark



# General Recommendations

- Identify key apps where inter-tier packets are most beneficial and expand traffic feeds
- Keep Management informed of current state and your recommended roadmap to increase visibility



# Wrap-Up

- Packets are an essential component of your overall Performance Management capabilities
- Most companies have significant gaps in their packet capture and analysis workflows
- These gaps represent business risk and can be identified with a rationalized current state assessment tied to key apps and shared services
- Create a future state roadmap that shows the improvements and benefits of addressing gaps

## Thank You for your Participation!



